



Forest Glade Primary and Nursery School Family – Growth – Potential

February 2025

We have had lots of activities taking place across school to support our children's learning. Take a look below to see some of the exciting things we've been up to and all the latest updates.



Children's Mental Health Week

The theme for Children's Mental Health Week this year was 'Know Yourself, Grow Yourself.' Our children came to school dressed in a colour of an Inside Out character to represent different emotions. They also took part in different activities to help them understand and express their emotions as part of their mental wellbeing. Thank you to all our parents and carers for your continued support!



Eco Quote of the Month

"Planet or plastic, the choice is yours!"



Water Saving Tip of the Month

"Keep a bottle of drinking water in the fridge to keep cool for drinks"



Key Information



Debate Club Competition

A few children from our debate club took part in a competition at Kirkstead Junior School, against 3 other local schools and came out victorious! The children showed great confidence and perseverance when putting forward their case. Well done Debate club!



Year 1 Sutton Lodge Visit

Our Year 1 children had a wonderful trip to Sutton Lodge Care Home. They were able to ask the residents questions about games from the past. They then got to play some of these games that the residents played as children. All the children showed great responsibility and kindness, well done Year 1!



FS2 Library Visit

Our FS2 children had their termly visit to Sutton library to develop their love of reading. They were able to share stories together and borrow a new book, with their library card, to read at home. Thank you to our helpers who walked with the children to and from the library it is greatly appreciated.



Swimming Gala

Some of our Key Stage 2 children took part in a school swimming gala at Lammas Leisure Centre and came 3rd out of 7 schools from across Ashfield! The children displayed confidence, pride and perseverance but also amazing kindness to the other schools. Mr Champion, Miss Elvin & Mrs Chadburn are very proud of all the children who took part and represented FGP brilliantly!



Parents Evening Reminder

You can now book a parents evening slot using the portal on the school website. If you have any issues please speak to the office.

Pupil Parliament Meeting

Our pupil parliament leaders, Thomas, Pennie-Louise and Evie-Jo, attended a meeting at the Flying High headquarters to learn about the new values for the Trust and how to introduce them across school. The children showed amazing confidence when answering questions and putting forward their opinions. Mrs Chadburn was very proud!

Mother's Day Celebration Reminder

If you haven't already done so, don't forget to book on to our Mother's Day celebration which is taking place in the morning on Friday 28th March. Please click [here](#) to book your place!

Upcoming dates for the diary

World Book Day – Friday 7th March
Red Nose Day – Friday 21st March
Parents Evening – 25th & 26th March
FS2 Skegness Trip – Thursday 27th March
Mother's Day Celebration – Friday 28th March
Easter Egg-Stravaganza – Monday 31st March

Inset Days for 2024/2025

Monday 24th February 2025
Monday 28th July 2025
Tuesday 29th July 2025



At The National College, our WakeUpWednesday guides empower and equip parents, carers and educators with the confidence and practical skills to be able to have informed and age-appropriate conversations with children about online safety, mental health and wellbeing, and climate change. Formerly delivered by National Online Safety, these guides now address wider topics and themes. For further guides, hints and tips, please visit nationalcollege.com.

What Parents & Educators Need to Know about MARVEL RIVALS



ESRB advise nobody under the age of 13 should play

WHAT ARE THE RISKS?

Marvel Rivals launched in December 2024 and amassed a player count of nearly 150,000 in mere weeks. This player versus player (PvP) shooter packs in a host of recognisable comic-book characters, pitting two teams of six against each other. Despite the game's cartoonish nature, there are several potential risks for parents and educators to be aware of.

IN-GAME CHAT

Voice chat allows players to speak to teammates and opponents within the game, but in a competitive environment, some conversations can become unpleasant. Text chat is equally prominent among those playing on PC and will be shown on the side of the screen. Moderation on chats is relatively lax, so it's important to recognise that potentially inappropriate messages could arrive at any time.

IN-GAME PURCHASES

While Marvel Rivals is free, there is an in-game store, selling character skins from recognisable movies and comic-book titles. Each season also includes a £10 Battle Pass (much like those seen in Fortnite and Call of Duty), offering a series of exclusive cosmetic items. These passes don't expire – but they can't be purchased once the next season rolls around, creating a fear of missing out.

CONTACT WITH STRANGERS

With such a huge player base, it's impossible to predict whom your child will be teaming up with or playing against. They're virtually certain to run into strangers through voice and text chat, for starters. Most of these people will just be ordinary gamers enjoying the action, but there is the risk of some users behaving inappropriately with younger players – either intentionally, or because they don't realise that they're speaking to a child.

VIOLENT CONTENT

There's no gore in Marvel Rivals, and the violence depicted is comparatively cartoonish – but the playable characters available vary between more traditional superheroes and supervillains, and figures like Black Widow and The Punisher, who use more realistic firearms. Given the game's nature as a shooter, this may make some parents and carers uncomfortable as some players will be firing these weapons at each other.

INAPPROPRIATE CONTENT

The game includes some innuendos and mature themes in the dialogue, which could expose youngsters to content unsuitable for their age, detracting from a safe and family-friendly gaming experience. As we mentioned previously, the content of the in-game chat could also be age-inappropriate, ranging from swearing to mature themes to potentially harmful content.

FAMILIAR CHARACTERS

The inclusion of iconic characters might make Marvel Rivals appear more approachable than other games in the genre, with recognisable heroes and villains like Spider-Man and Venom. This could lead to more interest from younger players, increasing the likelihood of children playing the game without properly understanding the risks.

Advice for Parents & Educators

FOLLOW ESRB RATINGS

The ESRB rating for Marvel Rivals says the game shouldn't be played by anyone under 13. Most children of that age will be able to appreciate the moral compass of the roster of characters (people can play as Hela, the Goddess of Death, for example), while also ensuring that the violence, however cartoonish, won't overwhelm them.



FAMILIARISE YOURSELF

The game's inclusion of fan-favourite characters like Iron Man and the Hulk, plus its increasing popularity, means that younger Marvel fans will likely be eager to see what the fuss is about. Since it's free, consider playing Marvel Rivals yourself to gauge how you feel about a child playing it. Alternatively, you could let them play against the game's AI in Practice Mode, until they're old enough to compete online.

MONITOR OR TURN OFF CHAT

Voice and text chat can both be adjusted within the in-game settings. If you're particularly concerned about exposing children and young people to them, however, you can disable both forms of chat in the game's settings. If a child wants to play alongside friends, remind them that they can use their console's party chat feature or host a call on a third-party service like Discord.



DISCONNECT PAYMENT OPTIONS

Parents should ensure that no payment options – such as debit cards – are linked to the game, to prevent unauthorised purchases and charges. Children can be tempted by enticing in-game offers without fully understanding the costs. Removing payment methods avoids impulsive in-game spending and instils a sense of financial awareness, teaching young people to be careful with their money.



Meet Our Expert

Lloyd Coombes is Games Editor at the Daily Star and has been working in the gaming and tech industry for five years. A regular visitor to the App Store to try out new tools, he's also a parent and therefore understands the importance of online safety. Writing mainly about tech and fitness, he has been published on sites including IGN, TechRadar and plenty more.



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